



FREE SPIRIT



TECHNICAL RIDER

STAGE

Stage should be at least 4m deep, 6m wide and free clearance at least 3m from stage. Drum riser 2x3m is a nice addition with some reasonable height. There should be possibility to hang Free Spirit backdrop sized 5m wide, 3m tall. Electricity for backline must be provided as pictured in stage plot.

FOH

We will usually bring our own digital console (Soundcraft Si Performer 1) and stage box. We are more than happy to use house provided Cat5 cable (NOT crossover, max 75m) if available, or maybe even two to be redundant. Otherwise we will use our own cabling. We can connect to house system either from FOH or stage, with AES or analog, whatever is more convenient. Please inform us in advance if there is need for extra feed, such as fill matrixes, aux subs etc.

FOH position should be centered to the main PA. Any walls must be avoided as well as balcony lids and such. There should be enough room for rack sized console and tabletop rack with other gear. Nice working height would be somewhere around 90cm from floor. Five free electric outlets are also needed at FOH and one at the stage for stage box.

PA

PA system must be made by a renowned manufacturer such as L-Acoustics, d&b audiotechnik, Nexo, etc. Line arrays are preferred, if it is proven to be good choice for the venue. There should be enough headroom for a rock show without distortion, with even SPL distribution and flat frequency response to whole audience. Frontfills must be provided if the main PA doesn't reach the front row.

MON

Free Spirit uses In-Ear-Monitoring and they are fed from FOH via stage box. On large stages we would like to have an option to use sidefills as a support, if possible.

MICS, STANDS, ETC.

We will bring our own mics and direct boxes. We still need from the venue all the stage multicores (2x 12/4ch, 1x 6ch), mic and electricity cabling and some microphone stands. All the mentioned must be in perfect working condition. Check out the channel list to make sure you have them all.

LIGHT

All the lighting shall be provided by venue. We appreciate very much if there is a decent amount of intelligent lighting fixtures for a rock show, as well as nice frontlight and even water based haze. Light operator is also needed with good taste and sense of drama.

Do not hesitate to ask or inform us if there are any issues to be solved. Technical contact:

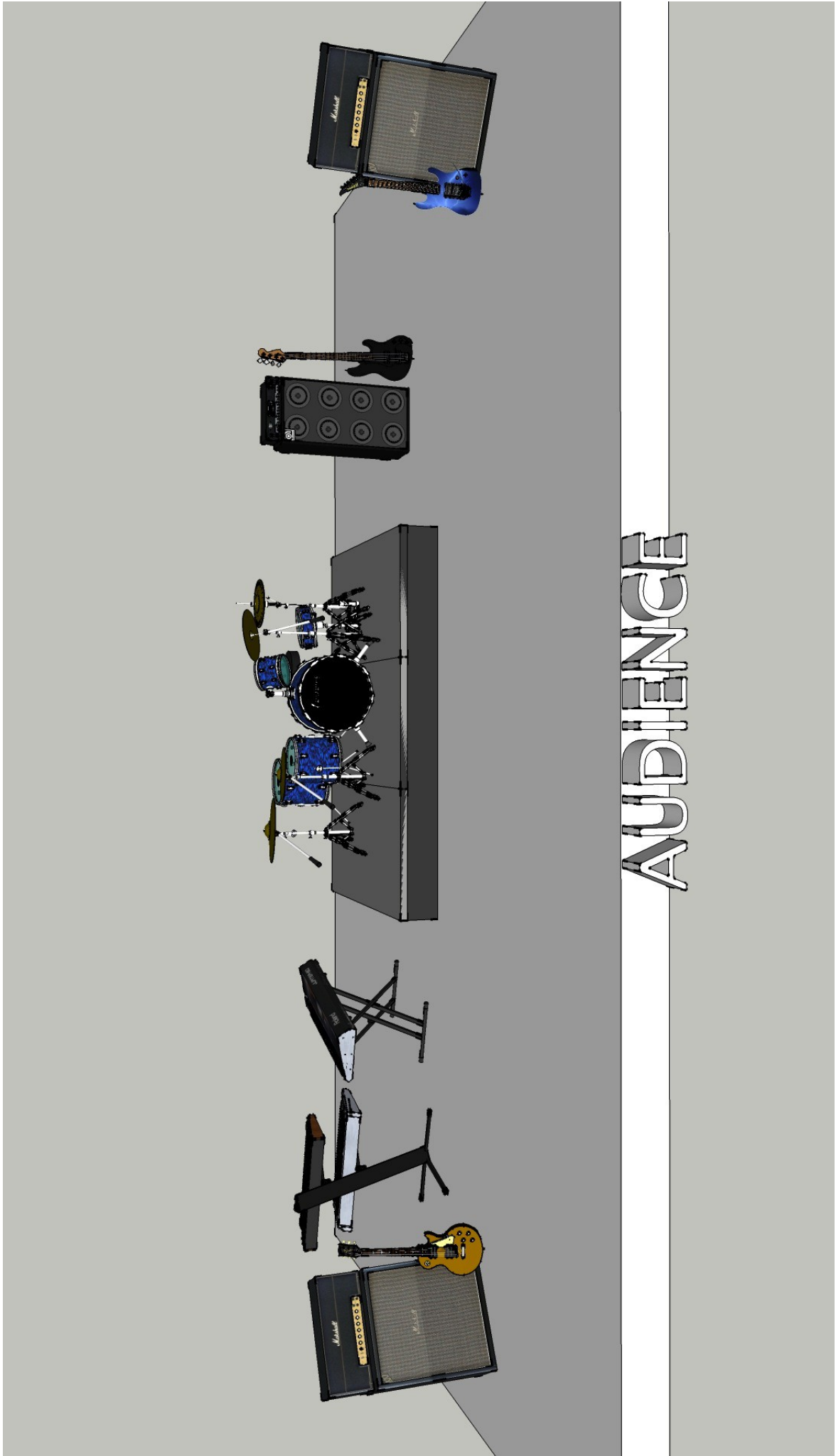
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FREE SPIRIT CHANNEL LIST

Input Ch.	Channel name	Mic	Stand	Multic. patch
1.	KD	e602	VSB	M1.1
2.	SD	C451B	SB	M1.2
3.	FT2	Pro35	-	M1.3
4.	FT1	Pro35	-	M1.4
5.	RT	Pro35	-	M1.5
6.	(HH)	C451B	SB	M1.6
7.	OH L	C414	TB	M1.7
8.	OH R	C414	TB	M1.8
9.	Bass	Line OUT	-	M1.9
10.	Acoustic Gtr	BSS Di	-	M1.10
11.	Gtr L cond	Beta87A	clamp (own)	M2.1
12.	Gtr L dyn	SM57	clamp (own)	M2.2
13.	Gtr R dyn	SM57	clamp (own)	M1.11
14.	Gtr R cond	Beta87A	clamp (own)	M1.12
15.	CS6x L	Rack Di	-	M2.3
16.	CS6x R	Rack Di	-	M2.4
17.	JX L	Rack Di	-	M2.5
18.	JX R	Rack Di	-	M2.6
19.	Prophet L	Rack Di	-	M2.7
20.	Prophet R	Rack Di	-	M2.8
21.	HD L	Rack Di	-	M2.9
22.	HD R	Rack Di	-	M2.10
23.	Click 1	Rack Di	-	M2.11
24.	Click 2	Rack Di	-	M2.12
25.	Ambience L	C451B	SB	M3.1
26.	Ambience R	C451B	SB	M3.2
27.	Back VOC Gtr L	Beta58A	TB	M3.3
28.	Back VOC Gtr R	Beta58A	TB	M3.4
29.	LEAD VOC	Beta87A	TB	M3.5
30.				
31.				
32.				

Output Ch.	Channel name		
1.	IEM L VOC	Wireless	Stage Box
2.	IEM R VOC		Stage Box
3.	IEM L GTR L	Wireless	Stage Box
4.	IEM R GTR L		Stage Box
5.	IEM L GTR R	Wireless	Stage Box
6.	IEM R GTR R		Stage Box
7.	IEM L KEYS	Wired	M2.13 RET
8.	IEM R KEYS		M2.14 RET
9.	IEM L BASS	Wired	M1.13 RET
10.	IEM R BASS		M1.14 RET
11.	IEM L DRs	Wired	M1.15 RET
12.	IEM R DRs		M1.16 RET
13.			
14.			
15.	MAIN L		
16.	MAIN R		

VSB = Very Short Boom, SB = Short Boom, TB = Tall Boom. Multicores; M1 to drum set, M2 to keyboards, M3 to front of stage. Electricity needs to be provided to Gtr L, Keys, DRs, Bass, Gtr R and to the stage front for the pedalboards.



AUDIENCE